

DIVISION of LIBRARY and INFORMATION SERVICES





Programming Potluck

Children's & All Ages' Edition







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Character Storytime

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CHARACTER STORYTIME

• An early learning (ages 3-5) program themed around a popular TV show, movie, book series or character.

• A program that allows children to showcase their knowledge and expertise on something they love.

LIST OF MATERIALS

- Books.
- Flannel board / pre-made flannel pieces.
- Craft materials.





PLANNING & IMPLEMENTATION

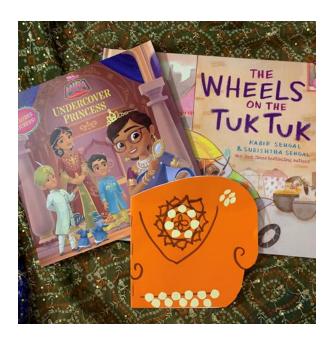
SELECTION

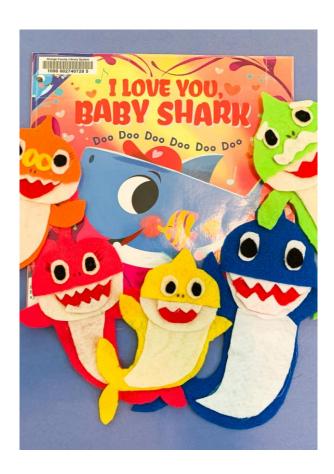
- Choose a show/movie you want to use as a theme.
- Identify books with those characters/themes.
- Familiarize yourself with your choice.

PLANNING & IMPLEMENTATION

BOOKS

- Accurate representation.
- Ones that are not too long, or cut content.
- Can be worked into a storytime.





PLANNING & MPLEMENTATION

- FLANNELS / SONGS
 - Make or print out the characters (have kids name them)!
 - Use popular flannel stories/songs, changed:
 - Five Aliens in a Flying Saucer.
 - Five Little Ducks Went Out One Day.
 - Five in a bed.

PLANNING & IMPLEMENTATION

- GAMES / ACTIVITIES
 - Inspired by / Make them feel part of it:
 - Paw Patrol stations.
 - Moana run.





PLANNING & IMPLEMENTATION

- CRAFTS
 - A part of the character:
 - Mira's notebook.
 - Fozzie/Piggie's microphone.
 - Elsa's snow.
 - Doc's stethoscope.

OUTCOME

- Character Storytimes are extremely popular, with average 50 Zoom log ins, or, in person 40+ children.
- Children love showcasing their knowledge and sharing what they know about the characters. They dress up, bring toys.





OUTCOME

- Even virtually, children show excitement about a topic, and you can communicate with them.
- Parents are proud.

CHALLENGES

- Everything must be created; cannot find samples online.
- Finding good books.
- Important to be very familiar with the show.





Pokémon at the Pond

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Pokémon at the Pond

- Storywalk-inspired self-directed Pokémon program!
- Pokémon set up around our pond, interactive component for patrons to guess "who's that Pokémon?!"



Image: Alexandra Phillips



Pokémon at the Pond

- Fun for Pokémon fans of all ages!
- No tech required.
- Random prize drawings for each week!



Image: Alexandra Phillips



Supplies

- Projector
- Poster board
- Paint, Paintbrush, Pencil
- Laminator (optional)
- Stakes of some kind
- Tape
- Prizes (optional)





Planning & Implementation Process

Decide on Pokémon and rotation.

 Make Pokémon – project them on blank poster board, trace, and paint!

Cut out, laminate if desired.





Planning & Implementation Process

- Tape to stakes or boards.
- Determine schedule.
- Create signage & handouts.
- Easily customizable with other themes.





Outcome

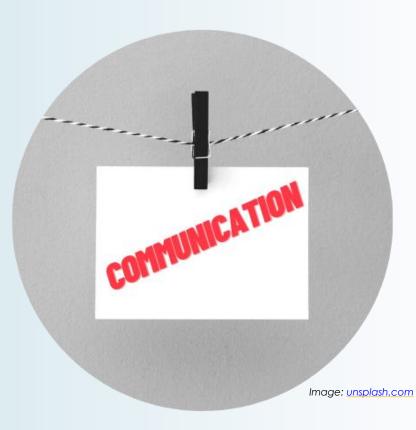
- 52 logs were returned between June & July.
- Many families returned week after week.
- Kids checked out
 Pokedexes to take outside
 with them!





Challenges

- Clearly communicating schedule, responsibilities, and instructions to all other front-facing staff.
- Remembering to switch materials.
 - Solution: Set a reminder to put out and retrieve materials.





Additional Resources

- Photos & Materials: bit.ly/pokemonpond
- Library Instagram: <u>instagram.com/stjohnsc</u> <u>ountylibrary</u>





Reading in a Winter Wonderland

West Florida Public Libraries







Stevie Thomas

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Featuring Haas!

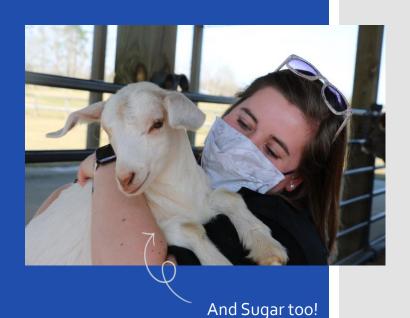


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Reading in a Winter Wonderland

What it was:

- Activity-based reading challenge using Beanstack.
- Reading in a Winter Wonderland Bingo card.
- Prize for every Bingo (5 activities completed) up to 5 Bingos.

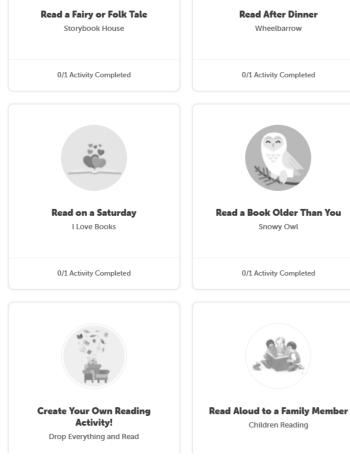
Who it was for:

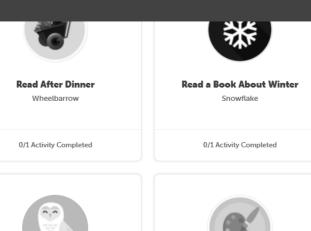
- Everyone!
- The challenge was specifically designed for patrons of all ages.
- Age groups: 0-4, 5-8, 9-12, 13-17, and 18+.

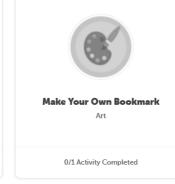


	Read with a hat on.	Read while in bed.	Read a book with a blue cover.	Read while drinking a hot drink.	Write a book review.
NA TO	Read in your pajamas.	Read a folk or fairy tale.	Read after dinner.	Read a book about Winter.	Read on a Saturday.
	Read a book older than you.	Make your own bookmark.	Create your own reading activity.	Read aloud to a family member.	Read a book someone else chooses for you.
	Write a letter to your favorite character.	Read a book that takes place in another time.	Read standing up.	Read a book by an author with the same last initial as you.	Watch a movie based on a book.
4	Read a book with a number in the title.	Read under the covers.	Read while eating your favorite snack.	Read for five days in a row.	Read a book about a holiday you don't celebrate.



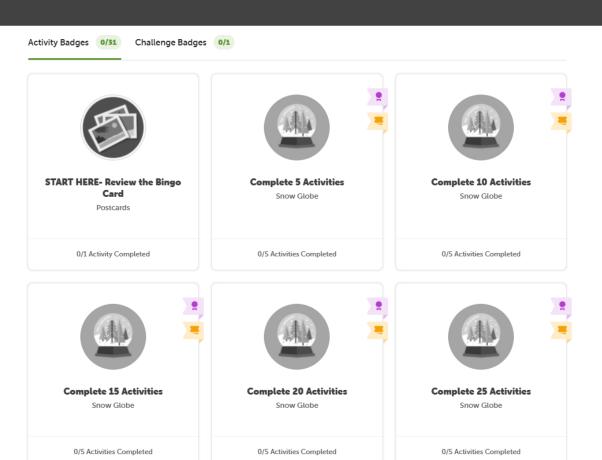








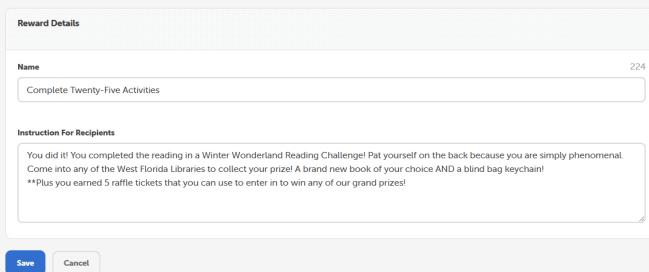




s 0/31 Chall	Activity 1: Which activity did you complete?	×
	Add A Response	
	Activity 2: Which activity did you complete?	
	Add A Response	
FART HERE- Revie Bingo Card Postcards		* Complete 10 Ac Snow Globe
(Activity 3: Which activity did you complete?	
. Activity Completed	Add A Response	/5 Activities Completed
	Activity 4: Which activity did you complete?	
	Add A Response	
Complete 15 Acti Snow Globe		Complete 25 Ac
	Activity 5: Which activity did you complete?	
Activities Completed	Add A Response	/5 Activities Completed

Challenges Create and manage challenges and drawings. Challenges Create and manage challenges. **Drawings** Manage and run drawings to award Log Types Modify which log types are available to readers. _× **Event Types** Manage the types of events readers can log. Your Badge Groups Create and manage groups of badges for use within challenges. **Your Individual Badges** Manage individual badges. Rewards

Edit Complete Twenty-Five Activities





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View Reader Experience Beanstack-Witty-Gorilla-871





Manage rewards for your challenges.

Supplies Used

- Beanstack to create and run challenge.
 - Paper Bingo cards were available, but no-one used them.
 - *The program can be run completely with paper Bingo cards.
- PRIZES!!!!
- Tiered Bingo prizes AND Grand Prizes for a raffle.
- All Grand Prizes were leftover from Summer Reading 2020.
- Tiered Bingo prizes: >\$500.00.

Youth tiered Bingo prizes

Youth tiered Bingo prize	5	
First Bingo	Treasure Chest Item + 1 Raffle Ticket for Grand Prizes	
Second Bingo	Unicorn or Animal Boredom Buster Goodie Bag + 2 Raffle Tickets for Grand Prizes	
Third Bingo	Book of Choice + 3 Raffle Tickets for Grand Prizes	
Fourth Bingo	Excavation Kit + 4 Raffle Tickets for Grand Prizes	CENBLOCKS V
Fifth Bingo	Book of Choice + Blind Bag + 5 Raffle Tickets for Grand Prizes	BIACTERY.

Adult tiered Bingo prizes		
First Bingo	Magnetic Bookmark + 1 Raffle Ticket for Grand Prizes	
Second Bingo	No-touch Keychain + 2 Raffle Tickets for Grand Prizes	
Third Bingo	Coloring/Activity Book + 3 Raffle Tickets for Grand Prizes	
Fourth Bingo	Foldable Reusable Grocery Bag + 4 Raffle Tickets for Grand Prizes	
Fifth Bingo	WFPL Mug + 5 Raffle Tickets for Grand Prizes	

Grand Prizes

0-4









5-8













9-12









13-17









18+









How we did it!

- Step 1: Choose the dates of your challenge.
- Step 2: Choose your activities!
- Step 3: Choose your prizes/ how prizes will be distributed.
- Step 4: Build the challenge in Beanstack.
- Step 5: Have someone double check that you built it correctly in Beanstack.
- Step 6: Marketing!

Outcome

- Total registrants: 169.
- Readers who completed activities: 119 (70% of registrants).
- Completed activities: 3,296.
- Rewards earned: 344.
- Rewards redeemed: 223.
- Completed challenges: 27.

Challenges

- Choosing activities to include.
- Choosing prizes and deciding how to structure prize distribution.
- Building the challenge from scratch in Beanstack.

Additional resources

• Event description:

<u>mywfpl.com/events/details/2020/12/01/default-calendar/beanstack-reading-in-a-winter-wonderland-bingo-card</u>

 Downloadable Bingo Card: <u>mywfpl.com/docs/default-source/default-document-library/bingo-card.pdf</u>

Questions?

If you think of any later, email me! klvoigt@mywfpl.com

Around the World



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Introduction

- Around the World is a cultural program for K-5 that explores aspects of different countries, from art & language to music & food.
- Children are introduced to these through traditional crafts, food, music, language, games & activities.





Choosing Countries

Holidays:

- Ireland in March for St. Patrick's Day.
- China in January for Chinese New Year.
- Mexico for Dia de los Muertos.
- Greece, coordinating with Olympic games.

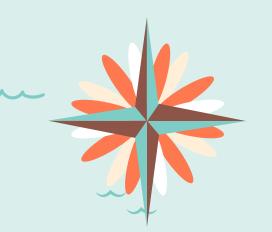


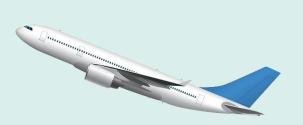
Choosing Countries

- Close your eyes, spin a globe, and pick the nearest country to where your finger lands!
- Patron request.
- Employee/staff heritage.

Passport to Fun & Learning

Get your passport stamped, then write down useful words & phrases and your favorite parts of this month's destination!







Program Components



Language

Children learn how to say & write common phrases.



Music & Dance

Exposure to authentic music & dance engages kids!



Games

Learning traditional games is a fun way to learn about culture!



Program Components



Food

Sampling authentic foods gives children a taste of a country!



Crafts

Creating arts & crafts improves fine motor skills & cultural awareness.

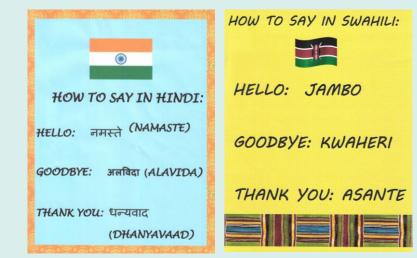




Language: "How to Say"

- Print a graphic of how to say/write these words in the language of the country you are studying (include pronunciations), or list them on a dry erase board.
- Encourage students to copy the words into their "passports."





Language: "How to Say"

- When greeting the children, use the traditional greeting.
 - Example: When studying Kenya, we said "Jambo" when they entered the room, or "Bonjour" for France.
- Add other common words as space permits.









Food

How did we pay for the food?

- Friends of the Library funds.
- Donations.

11

•Example: Publix sent gift cards.



Pizza Villa donated platters of food.

Food



Passport to Egypt
Pita, hummus & cumin tomatoes



Passport to Peru Arroz con leche

Music

- Played background music in most programs to add an authentic atmosphere.
 - O Examples: Celtic Music, Japanese & Chinese music, African music (children made their own drums).
- Sourced music from different places:
 - CDs in our collection.
 - HooplaDigital.com.
 - YouTube.









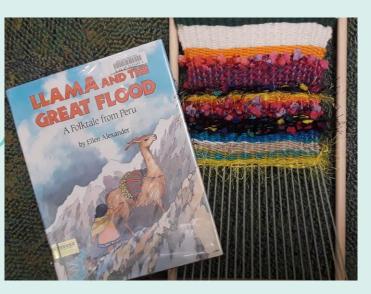
Learning Culture with STEM

- Use building challenges:
 - o Taj Mahal.
 - o Great Pyramids of Egypt.



Crafts

Children did traditional
Peruvian weaving and heard
a folktale.





Llama craft at Passport to Peru.

Scottish thistle craft at Passport to Scotland.



Games

Children played golf, the national game of Scotland. Incorporating movement gets kids more involved!











Flag Matching Game

- F.L.A.G. (Foreign Links Around the Globe)
 - Matches exchange students with local families.
 - A rep attended our programs and helped children play a fun flag matching game!

Try to find cultural organizations in your area to partner with!





Books & Maps

Provide a display table or shelf with relevant books, maps & a globe that your young patrons can check out!







Thanks!

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Do you have any questions?

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